

- Instructor: He Wang      Email: he.wang@northeastern.edu

Recommended learning order for chapter 2 is §2.3 → §2.1 → §2.4 → §2.2.

## §2.1 Linear transformation and its inverse

### Definition. Transformation

A **transformation** (or function or map)  $T$  from  $\mathbb{R}^m$  to  $\mathbb{R}^n$  is a rule of assigning to each vector  $\vec{x} \in \mathbb{R}^m$  a new vector  $T(\vec{x}) \in \mathbb{R}^n$ .

To indicate that  $T$  is a transformation from  $\mathbb{R}^m$  to  $\mathbb{R}^n$  we write

$$T: \mathbb{R}^m \rightarrow \mathbb{R}^n.$$

We call  $\mathbb{R}^m$  the **domain** of  $T$ . We call  $\mathbb{R}^n$  the **codomain** of  $T$ . The set of all vectors  $T(\vec{x})$  in  $\mathbb{R}^n$ , for all  $\vec{x} \in \mathbb{R}^m$ , is called the **range** or **image** of  $T$ , denoted as  $\text{im}(T) = \{T(\vec{x}) | \vec{x} \in \mathbb{R}^m\}$

### Definition. (Linear transformation)

A transformation  $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$  is called **linear** if there exists an  $n \times m$  matrix  $A$  such that

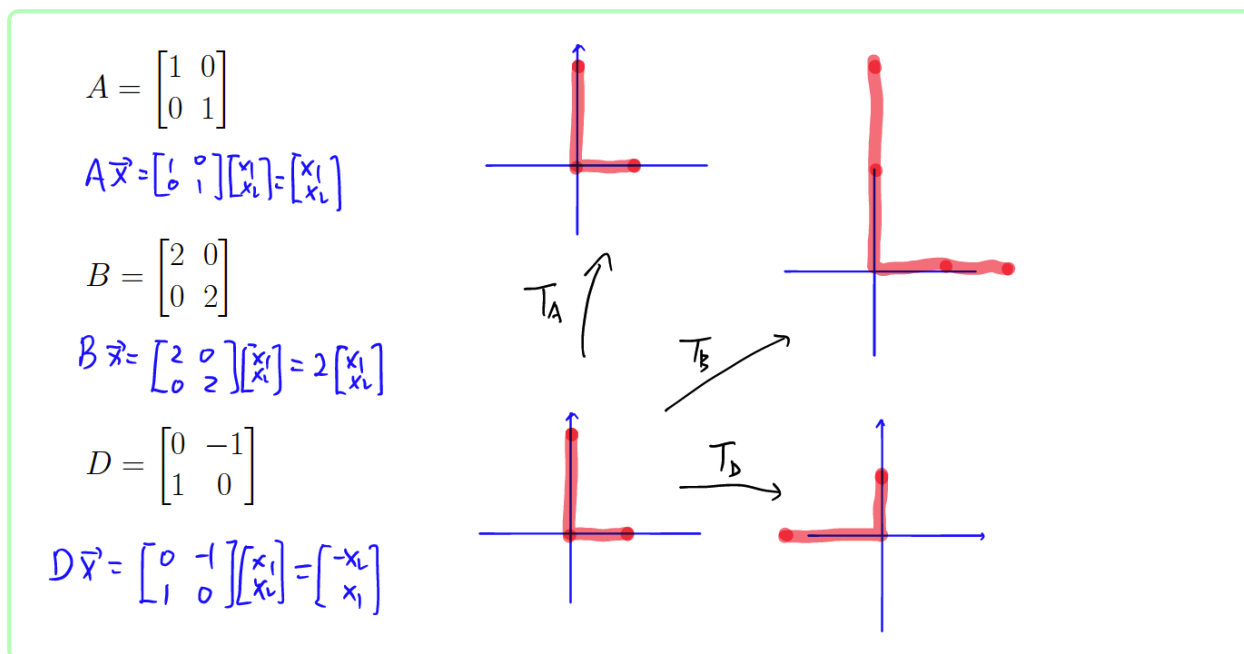
$$T(\vec{x}) = A \cdot \vec{x}$$

**Example 1.** What are the transformations defined by the following matrices?

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$B = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$

$$D = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$



**Example 2.** What is the transformation  $T$  defined from matrix  $A = \begin{bmatrix} 1 & 4 & -3 & -1 \\ 2 & 9 & -3 & -8 \\ 2 & 11 & 6 & -26 \end{bmatrix}$ ?

$$A\vec{x} = \begin{bmatrix} 1 & 4 & -3 & -1 \\ 2 & 9 & -3 & -8 \\ 2 & 11 & 6 & -26 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_1 + 4x_2 - 3x_3 - x_4 \\ 2x_1 + 9x_2 - 3x_3 - 8x_4 \\ 2x_1 + 11x_2 + 6x_3 - 26x_4 \end{bmatrix}$$

$$A \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} \quad A \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 4 \\ 9 \\ 11 \end{bmatrix} \quad A \vec{e}_3 = \begin{bmatrix} -3 \\ -3 \\ 6 \end{bmatrix} \quad A \vec{e}_4 = \begin{bmatrix} -1 \\ -8 \\ -26 \end{bmatrix}$$

Denote  $\vec{e}_1, \vec{e}_2, \dots, \vec{e}_m$  be the column vectors of the identity matrix  $I_m$ . We call them the **standard** vectors in  $\mathbb{R}^m$ .

$$\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \dots \quad \vec{e}_m = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}$$

Any vector  $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} \in \mathbb{R}^m$  can be written as  $\vec{x} = x_1\vec{e}_1 + x_2\vec{e}_2 + \dots + x_m\vec{e}_m$

### Theorem.

A transformation  $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$  is **linear** if and only if

- (i)  $T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$  for all  $\vec{u}, \vec{v} \in \mathbb{R}^m$ .
- (ii)  $T(c \cdot \vec{u}) = c \cdot T(\vec{u})$  for all  $\vec{u} \in \mathbb{R}^m$  and all  $c \in \mathbb{R}$ .

Using this theorem, we can directly verify a transformation to be linear without knowing its matrix. We will use it in §2.2 for projection transformations and reflection transformations.

*Proof:* “ $\Rightarrow$ ” If  $T$  is linear, then by definition, there is an  $m \times n$  matrix  $A$  such that  $T(\vec{x}) = A\vec{x}$ . For any vectors  $\vec{u}$  and  $\vec{v}$  in  $\mathbb{R}^m$  and  $c$  is a scalar, then

(a)  $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$

(b)  $A(c\vec{u}) = c(A\vec{u})$ .

“ $\Leftarrow$ ” Suppose there is a transformation satisfies the two conditions (i) and (ii). We need to show that it is linear. For any  $\vec{x} = x_1\vec{e}_1 + x_2\vec{e}_2 + \cdots + x_m\vec{e}_m \in \mathbb{R}^m$ ,

$$\begin{aligned} T(\vec{x}) &= T(x_1\vec{e}_1 + x_2\vec{e}_2 + \cdots + x_m\vec{e}_m) \\ &= x_1T(\vec{e}_1) + x_2T(\vec{e}_2) + \cdots + x_mT(\vec{e}_m) \\ &= [T(\vec{e}_1) \ T(\vec{e}_2) \ \cdots \ T(\vec{e}_m)]\vec{x} \\ &= A\vec{x} \end{aligned}$$

A by-product of the proof is that we can explicitly find the matrix  $A$  of a linear transformation. We write it as the following theorem.

### Theorem.

Let  $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$  be a linear transformation. Then the matrix of  $T$  is given by

$$A = [T(\vec{e}_1) \ T(\vec{e}_2) \ \cdots \ T(\vec{e}_m)].$$

### Proposition.

If  $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$  is a linear transformation, then

(i)  $T(\vec{0}) = \vec{0}$ ;

(ii)  $T(c_1\vec{v}_1 + c_2\vec{v}_2 + \cdots + c_p\vec{v}_p) = c_1T(\vec{v}_1) + c_2T(\vec{v}_2) + \cdots + c_pT(\vec{v}_p)$  for all scalars  $c_1, \dots, c_p \in \mathbb{R}$  and all vectors  $\vec{v}_1, \dots, \vec{v}_p \in \mathbb{R}^m$ .

**Example 3.** Is  $\begin{cases} y_1 = x_1 + 1 \\ y_2 = 2x_1 + x_2 \end{cases}$  a linear transformation from  $\mathbb{R}^2$  to  $\mathbb{R}^2$ ?

$T(\vec{0}) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ . So it is not a linear transformation.

**Example 4.** Is  $\begin{cases} y_1 = x_1^2 \\ y_2 = x_1 + x_2 \end{cases}$  a linear transformation from  $\mathbb{R}^2$  to  $\mathbb{R}^2$ ?

$T(2\begin{bmatrix} 1 \\ 1 \end{bmatrix}) = T(\begin{bmatrix} 2 \\ 2 \end{bmatrix}) = \begin{bmatrix} 4 \\ 4 \end{bmatrix}$   
 $2T(\begin{bmatrix} 1 \\ 1 \end{bmatrix}) = 2\begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$  ~~\*~~. So it is not a linear transformation.

**Example 5.** Let  $T$  be a linear transformation from  $\mathbb{R}^n \rightarrow \mathbb{R}^2$ . If  $\vec{w} = 2\vec{u} - 3\vec{v} \in \mathbb{R}^n$ ,  $T(\vec{u}) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$  and  $T(\vec{v}) = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ . Find  $T(\vec{w})$ .

$$T(\vec{w}) = T(2\vec{u} - 3\vec{v}) = 2T(\vec{u}) - 3T(\vec{v}) = 2\begin{bmatrix} 1 \\ 2 \end{bmatrix} - 3\begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$$

### Definition.

A linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is called **invertible** if for any  $\vec{y} \in \mathbb{R}^n$  there is a unique  $\vec{x} \in \mathbb{R}^n$  such that  $T(\vec{x}) = \vec{y}$ .

If  $A$  is the matrix for  $T$ , then  $T$  is invertible if and only if  $\text{rref}(A) = I_n$ .

**Example 6.** Find the inverse of the transformation defined by matrix  $\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix}$ . After we learned §2.4, we can do this example very easily.

$$\begin{aligned} \left[ \begin{array}{cc|cc} 1 & 3 & y_1 & y_2 \\ 2 & 5 & & \end{array} \right] &\xrightarrow{R_2 - 2R_1} \left[ \begin{array}{cc|cc} 1 & 3 & y_1 & y_2 \\ 0 & -1 & -2y_1 + y_2 & \end{array} \right] \xrightarrow{R_2} \left[ \begin{array}{cc|cc} 1 & 3 & y_1 & y_2 \\ 0 & 1 & 2y_1 - y_2 & \end{array} \right] \\ \xrightarrow{R_1 - 3R_2} \left[ \begin{array}{cc|cc} 1 & 0 & -5y_1 + 3y_2 & \end{array} \right] & \quad \text{So } \begin{cases} x_1 = -5y_1 + 3y_2 \\ x_2 = 2y_1 - y_2 \end{cases} \\ & \quad \text{unique solution for any } \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \end{aligned}$$

Suppose we already learned §2.3.

### Theorem. [Matrix product and composition of transformations]

Let  $A$  be an  $m \times n$  matrix and  $B$  be a  $n \times p$  matrix. Then the product  $AB$  is the matrix of the transformation composition  $T_A \circ T_B$ .

Proof.  $(T_A \circ T_B)(\vec{x}) = T_A(B\vec{x}) = A(B\vec{x}) = AB\vec{x}$ .